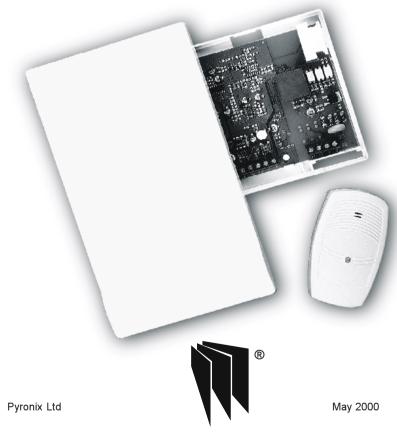
### **VOCALISER**

#### **USER INSTRUCTIONS**



This product is approved for use in the Residential, Commercial and Light Industrial Environments



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#### 9 RECEIVING A CALL FROM THE VOCALISER

A telephone call from the Vocaliser is easily recognised by the distinctive three tones heard upon answering the call. Listen carefully to the message and decide how you wish to respond.

To acknowledge the message and end the call enter 5 when requested (requested twice) and hang up after hearing the three tones.

To gain access to the security menu enter (#), refer to the list of options below.

If was entered to gain access to the security menu the following message will be heard "PLEASE ENTER SECURITY CODE", enter your four digit user code. The following options are now available.

- **5 1** Listen and record live audio for 15 seconds
- **5 2** Listen to previously recorded audio (from option 51)
- **5 3** Listen in to live audio for 15 seconds
- **5 (4)** Speak into the premises via the Vocaliser speaker
- **5 5** Turn On Output 1
- **5**)**(6**) Turn Off Output 1
- **(5)(7)** Turn On Output 2
- **5 8** Turn Off Output 2
- **5 9** Delete the recorded audio
- (0) (1) Leave menu and hang-up

#### **5**4 Talk into room for 15 seconds **5 5** Turn on Output 1 (The default setting for Output 1 is a fault output) 56 Turn off Output 1 (The default setting for Output 1 is a fault output) **5**7 Turn on Output 2 (The default setting for Output 2 is a Ack output) **5** 8 Turn off Output 2 (The default setting for Output 2 is a Ack output) **5**9 Delete last recorded room monitor (function 51) Leave the menu

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### INTRODUCTION

connect until it is successful. A local alarm inside the premises may be generated if the Vocaliser telephone numbers on specific alarm activations. The Vocaliser will make repeated attempts to detects a cut telephone line. The Vocaliser provides a means of relaying appropriate speech messages to a certain set of

This manual covers all the commands that the user is able to perform. It assumes that the Vocaliser has already been installed and programmed correctly using the Installation instructions.

interference in which case the user may be required to take adequate measures WARNING: This is a Class A product. In a domestic environment this product may cause radio

an active microphone can always be identified by the red indicator LED which cannot be is presented to the Vocaliser from the control panel. Please refer to user command 47 for product and it is factory programmed only to allow the user to listen in when an input trigger protected premises from a remote site. This is not the intended primary function of the It is important to note that the Vocaliser is capable of being used to eavesdrop on a further information on how to enable and disable the eavesdropping function. If in doubt

> (N Simulate an alarm type 2 activation Simulate an alarm type 1 activation

(w) (w

- ယ Simulate an alarm type 3 activation
- Simulate an alarm type 4 activation

 $(\omega)$ (**w** 

(ယ)

- (ຫ Simulate an activation of all 4 alarm types
- Change security code. (default code 1234)
- N Number of acknowledgements. (default 1)

Ö Number of rings to answer.

(default 1)

Attempts for each number. (default 5)

(4)G

6

Eaves dropping Read the log

- Clear log down. If enabled by Engineer (default user can't clear log)
- Listen to and record room for 15 seconds
- (**5**) N

(တ

- Play back recorded 15 seconds
- Listen to room for 15 seconds

(J)

ယ

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# QUICK REFERENCE LIST OF ALL USER COMMANDS

**1 4** ω Enter telephone number 2 Enter telephone number 1 Enter telephone number 3 (default empty)

Enter telephone number 4

Listen to telephone number 2

Listen to telephone number 4

Record alarm 2 message

Record alarm 3 message

Record alarm 4 message

(N)

(N) **(N)** (~

w (N

Play alarm 1 message

Play alarm 2 message

G IJ

(default empty)

(default empty)

(default empty)

Listen to telephone number 1

Œ

 $(\mathbf{-})$ 

Listen to telephone number 3

**1** 7

ထ

Record alarm 1 message

Play alarm 3 message

Play alarm 4 message

0 6

Record common message

(N)  $(\mathbf{N})$ (N) (N)(N)

Play common message

### OPERATION

up to four Specific alarm type messages in the four separate alarm messages. messages. It is usual practice to record your name and address in the Common message, and then the Common message is played followed by the appropiate specific alarm message or first number in its preprogrammed list. If it detects that someone has answered the telephone activation the Vocaliser will seize the telephone line, check for a dial-tone and proceed to dial the controls or indicators for the user under normal circumstances. Upon detection of an alarm The Vocaliser operates automatically when properly installed and set-up. There are no external

Example of common types of voice message

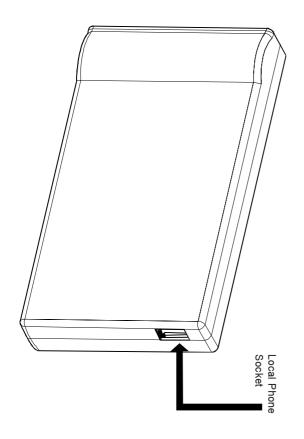
Alarm message 1 Common message "An alarm activation has taken place." "Emergency, this is John Smith, 12 The High Street, Leeds."

Alarm message "A fire has been detected" "A Personal Attack has been detected."

Alarm message 3 Alarm message 4 "The power supply has been lost"

alarm engineer will discuss the best options for your individual requirements. PA to input 2, fire to input 3 and power supply to input 4. The above is simply an example, your This assumes your installation engineer has ensured that the bell trigger is connected to input 1,

# CONNECTING THE LOCAL PROGRAMMING TELEPHONE



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the socket is the correct way up. Connect a standard BABT approved telephone capable of DTMF (Tone) dialling, ensuring that

SECURITY CODE" will be heard. Proceed with paragraph 5. Lift the telephone handset and press then release any key. The voice prompt "PLEASE ENTER

# DIALLING INTO THE VOCALISER OVER THE TELEPHONE NETWORK

voice prompt "PLEASE ENTER SECURITY CODE" will be heard. Proceed with paragraph 5. Dial into the Vocaliser phone number, it will answer after the programmed number of rings. The

## **ENTERING THE USER CODE**

Four attempts are allowed to enter the correct code. After the fourth incorrect attempt the incorrect code was entered, the prompt "PLEASE ENTER SECURITY CODE" will be heard. If the correct code was entered a short beep and the prompt "MENU" will be heard. If an When requested to do so, the four digit user code should be entered on the telephone keypad. Vocaliser will hang up. The user security code is factory set to 1,2,3,4.

## **ENTERING USER COMMANDS**

priority may be your own mobile number. If a pause is required insert a S in the appropriate highest priority. Any telephone numbers may be entered including mobile phones. E.g. your first it to call during an alarm situation. The numbers will be dialled in priority order 1 to 4, 1 being below. The Vocaliser is now prompting you to enter the four telephone numbers you would like **6.1 Programming Telephone Numbers**At the "PLEASE ENTER COMMAND" voice prompt enter the appropriate two digits from the list place for a 2 second pause.

- Enter telephone number 1 (default empty)
- Enter telephone number 2 (default empty)

1 2

- Enter telephone number 3 (default empty)
- (<u>†</u>
- Enter telephone number 4 (default empty)

### **EXAMPLE 2**

- 4 different phone numbers entered
- 2 Acknowledgements required
- 3 redials maximum
- Sequence 1.
- Alarm activation
- dial (1) answer and acknowledged dial (2) engaged dial (3) answer and acknowledged

resulted in telephone number 4 not even being dialled Sequence finished because 2 acknowledgements were required, and 2 were received. This

Sequence 2

Same options different result

- dial (1) engaged
- dial (2) answered and acknowledged
- dial (3) answered but not acknowledged
- dial (4) engaged
- dial (1) engaged
- dial (3) answered and acknowledged

Sequence finished because 2 acknowledgements were required, and 2 were received

### **EXAMPLE 3**

- 3 different phone numbers set up
- 0 Acknowledgements required
- Sequence 1
- Alarm activation
- dial (1) answer and acknowledged
- dial (2) engaged
- dial (3) answer and acknowledged

(0 acknowledgements required) Sequence terminated as all phone numbers were attempted, regardless of result

is received acknowledgement, and that five attempts will be made to each number if no acknowledgement The default settings will ensure that each phone number entered responds with an

# **EXAMPLES OF DIAL OUT SEQUENCES WITH VARIOUS OPTIONS SELECTED**

#### **EXAMPLE 1**

- 4 Different phone numbers entered
- 4 Acknowledgements required
- 5 Redials maximum.

Alarm activation.

- dial (1) answer and acknowledged
- dial (2) answer and acknowledged
- dial (3) answer and acknowledged
- dial (4) answer and acknowledged

Sequence 2 Sequence finished because 4 acknowledgements were required, and 4 were received

Same options different result

- dial (1) engaged
- dial (2) answered and acknowledged
- dial (3) answered but not acknowledged
- dial (4) answered and acknowledged
- dial (1) engaged
- dial (3) answered and acknowledged
- dial (1) answered but not acknowledged
- dial (1) answered and acknowledged

Sequence finished because 4 acknowledgements were required, and 4 were received Sequence 3

Same options different result

- dial (1) answered and acknowledged
- dial (2) ring no answer
- dial (3) answered and acknowledged dial (4) answered and acknowledged
- dial (2) ring no answer

Sequence finished because 5 unsuccessful attempts have been made

4

"MEMORY 1/2/3 or 4 SAVED" will be heard pressing the appropriate keys on the telephone keypad. When finished press the The prompt "PLEASE RECORD MEMORY 1/2/3/4" will be heard. Enter the phone number by key,

To delete a phone number press the Ħ key only, "MEMORY 1/2/3 or 4 DELETE" will be

Every time you enter a phone number it overrides the number that was previously there

#### WARNING

will invalidate the BABT approval, which allows the product to be used on the Public Telephone Network. The same phone number must NOT be entered into more than one memory. This

to dial out during an alarm activation At least one number and up to all four numbers may be programmed for the Vocaliser to be able

# **Checking Telephone Numbers**

After programming your required telephone numbers check they are correct by pressing:

- Listen to telephone number 1
- Listen to telephone number 2
- (<u>1</u>)(<u>7</u>)
- Listen to telephone number 3
- œ
- Listen to telephone number 4

"PLAY MEMORY 1/2/3/4" followed by the telephone number will be heard

### 6.3 **Programming Specific Alarm Messages**

Next record your specific alarm messages as follows:

- Record alarm 1 message (default empty)
- N
- Record alarm 2 message (default empty)
- မ
- Record alarm 3 message (default empty)
- Ě
- Record alarm 4 message (default empty

Speak the appropriate message clearly into the telephone handset, when finished press the "PLEASE RECORD MESSAGE 1/2/3/4, "BEEP" will be heard

₩ key.

### 6.4 Checking Specific Alarm Messages

After programming your specific alarm messages check they are correct by pressing:

- G
- Play alarm 1 message
- 26
- Play alarm 2 message
- **(** N

**®** 

Play alarm 4 message

Play alarm 3 message

"PLAY MESSAGE 1/2/3/4" followed by the voice recording will be heard

### 6.5 **Programming The Common Message**

Now record your common message by pressing:

- (default empty)

clearly into the telephone handset, when finished press the  $(\clubsuit)$  key. "PLEASE RECORD COMMON MESSAGE, "BEEP" will be heard. Speak the appropriate message

# 6.6 Checking The Common Message

- 20

"PLAY COMMON MESSAGE" followed by the voice recording will be heard

### 6.7 Testing The Vocaliser

- Simulate an alarm type 1 activation
- N
  - Simulate an alarm type 2 activation
- Ü
- Simulate an alarm type 3 activation
- $(\omega)(\omega)(\omega)$
- Simulate an alarm type 4 activation

- $(\omega)$ (IJ
- Simulate an activation of all 4 alarm types

- dial out routine. After selecting one of these commands the Vocaliser will respond as though one or more of its alarm inputs have gone into an active state. Hang up and wait for the Vocaliser to finish its alarm

# 6.22 De-activating External Equipment (Output 2)

**5** 

Turn off Output 2 (default for Output 2 is an Ack output)

defined by the engineer. If enabled by the engineer, "OUTPUT TWO OFF" will be heard and the output will go into the state

### 6.23 Deleting Recordings

59

monitoring. "RECORDING DELETED" will be heard. This will delete the last 15 seconds of recorded room

### 6.24 Leaving The Menu



The Vocaliser will hang up (if remote dial in) and return to its normal state

 $oldsymbol{0}$   $oldsymbol{0}$  must be pressed every time any programming has been completed or amended.

## 6.16 Playing Back Recordings



monitoring. "PLAY RECORDED AUDIO" will be heard followed by the 15 seconds of recorded room

### 6.17 Listening Only



"ROOM MONITOR" will be heard followed by 15 seconds of microphone input

#### 6.18 Talk



Speak to occupants for 15 seconds

"PLEASE SPEAK" will be heard. You can now talk into the room via the speaker for 15 seconds

# 6.19 Activating External Equipment (Output 1)



state defined by the engineer. The engineer will discuss these options with you. For example you may want to dial in and switch on sirens, lights etc. If enabled by the engineer, "OUTPUT ONE ON" will be heard and the output will go into the active

# 6.20 De-activating External Equipment (Output1)



This is the reverse of (5)(5)

If enabled by the engineer, "OUTPUT ONE OFF" will be heard and the output will go into the inactive state  $\,$  defined by the engineer.

# 6.21 Activating External Equipment (Output 2)



Turn on Output 2 (The default setting for Output 2 is an Ack output)

If enabled by the engineer, "OUTPUT TWO ON" will be heard and the output will go into the state defined by the engineer

### 6.8 To Change Your Security Code



"PLEASE ENTER NEW SECURITY CODE" will be heard

Enter your new security code (4 digits) on the telephone keypad (X) (X) (X)

"PLEASE REPEAT NEW SECURITY CODE" will be heard.



enter the user menu, you must use your new code. code correctly twice, then "NEW SECURITY CODE SAVED" will be heard. The next time you Re-enter your new security code as confirmation  $(\mathbf{X})(\mathbf{X})(\mathbf{X})$  If you typed your new

the old code will still be in use. If two different 4 digit codes were entered "SECURITY CODE NOT CHANGE" will be heard, and

# Programming Your Required Number Of Acknowledged Responses To An Alarm

4 of your programmed numbers have confirmed receipt of the message confirmation that the message has been received. This function is factory set to 1, but if required numbers, depending on how many dials have been connected sucessfully and received a you can programme this feature to 4, which means that the Vocaliser will continue to dial until all This function allows you to choose when the Vocaliser should stop dialling your required telephone



acknowledgements that must be received to terminate the dial sequence "PLEASE ENTER NUMBER OF ACKNOWLEDGEMENTS" will be heard. Enter the number of

the message has been heard by pressing the digit "5 completed. If this number is ig(f1ig) to ig(f4ig) then the dial sequence continues until that many dialled in an alarm activation and the dial sequence stops after the last number has been acknowledgements have been received. This must be a single digit (ldled) to (ldleda). If (ldleda) is chosen then each phone number in the list is An acknowledgement is when the user confirms that

# 6.10 Programming The Number Of Rings Before The Vocaliser Answers An Incoming Call



Vocaliser answers an incoming call "PLEASE ENTER NUMBER OF RINGS" will be heard. Enter the number of rings (1-8) before the

A ( ) will cause the Vocaliser to ignore incoming ringing

wait for 10 seconds ( but no more than 40 seconds), then dial back in again. The Vocaliser will the Vocaliser on the same line as an Answer Machine). The default setting is AMC mode on To now answer on the first ring remotely access the Vocaliser in AMC mode dial in and wait for a single ring, then hang up and To enter Answer Machine Compatible (AMC) mode choose  $igg(oldsymbol{9}ig)$  (This provides a way of using

# 6.11 Programming The Number Of Re-dials

engaged or no answer) it is possible to program a number of redial attempts If one or more of your programmed telephone numbers does not acknowledge a call (either





a dial sequence). This feature is factory set to 5 re-dials on each programmed telephone how many times a dialled number is tried. (Used in conjunction with option  $(m{4})(m{2})$  to terminate no acknowledgement is received from a dialled number, it will be tried again. This option defines "PLEASE ENTER NUMBER OF REDIALS" will be heard. Enter a single digit from ig(f1ig) to ig(f5ig). If

## 6.12 Clearing The Memory Log





allow only the engineer to clear the memory log. The engineer will discuss your requirements for SAVED" will be heard and the log will remain in its present state. This function is factory set to the log will clear. If the engineer has disabled the user from clearing the log down "NO If the user has been allowed to clear the log down by the engineer "SAVED" will be heard, and this function and programme the Vocaliser accordingly

### 6.13 Reading The Log

corresponds to the telephone number (1 to 4) dialled and number 2 is the result code as listed Each event in the log is worded as follows number 1, "CODE", number 2. Where number 1



 $(\mathbf{4})(\mathbf{6})$  Read the log

To go backwards through the log type "  $igg(oldsymbol{1}igg)$  ", and to go forwards " $igg(oldsymbol{3}igg)$ "

To terminate press " (#)"

Key to log codes:

- 0 = Acknowledge
- 1 = Voice plus no acknowledge
- 2= Engaged
- 3 = Ring no answer
- 4 = Unobtainable
- 5 = No dial tone
- 6 = PSTN problems Telephone network problems 7 = PSTN problems - Telephone network problems
- 8 = Wrong user code entered
- 9 = Good user code entered (counts as an acknowledge if required)

### 6.14 Listen In



 $oldsymbol{4}ig(oldsymbol{7}ig)$  "LISTEN IN" will be heard

(this is overridden when in an alarm)  $\left(lacksquare$   $\right)$  to disable. "LISTEN IN NOT ALLOWED" will be heard

윽

) to enable. "LISTEN IN ALLOWED" will be heard

off (Default). If a worry exists that you may be "eavesdropped", then this option should be left off or turned

# 6.15 LISTENING AND RECORDING



which will also be recorded. "RECORDING AUDIO" will be heard followed by 15 seconds of microphone activity,

6