



ESTIMULAÇÃO COGNITIVA



ESTA ATIVIDADE PODE SER REALIZADA COM CRIANÇAS, ADULTOS E IDOSOS. ELA TEM COMO OBJETIVO, O TREINO DAS FUNÇÕES COGNITIVAS!

COM ESTE JOGO DA MEMÓRIA UM POUCO DIFERENTE, IREMOS DESENVOLVER AS HABILIDADES DE MEMÓRIA, ATENÇÃO, PLANEJAMENTO, FLEXIBILIDADE COGNITIVA, ORIENTAÇÃO ESPACIAL E AINDA, COORDENAÇÃO MOTORA FINA!

COMO JOGAR? VAMOS PRECISAR DE: "CARTÕES RESPOSTA"; "CARTÕES PROBLEMA"; LÁPIS DE COR OU GIZ DE CERA OU CANETINHA HIDROGRÁFICA.

PRIMEIRO IMPRIMA OS CARTÕES "RESPOSTA" E "PROBLEMA". CASO VOCÊ NÃO TENHA IMPRESSORA COLORIDA, PODE PINTAR OS CARTÕES "PROBLEMA" COM AS CORES INDICADAS.

AGORA SIM... ENTREGUE OS CARTÕES RESPOSTA PARA OS JOGADORES. PRECISAMOS TER UM JUIZ QUE É QUEM CONFERIRÁ AS RESPOSTAS CORRETAS OU ERRADAS PINTADAS.

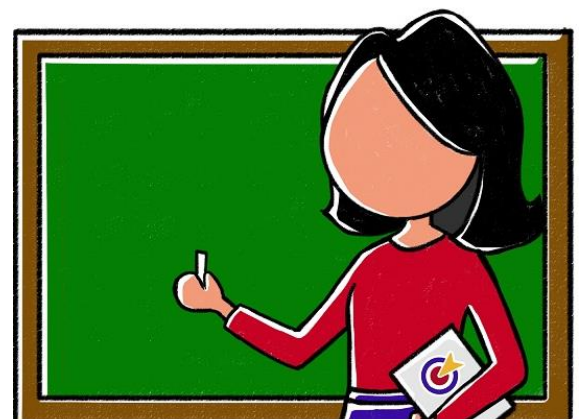
O JUIZ DEVE MOSTRAR O "CARTÃO PROBLEMA" PARA OS JOGADORES QUE DEVERÃO MEMORIZAR AS SEQUÊNCIAS APRESENTADAS DURANTE UM TEMPO PRÉ-DETERMINADO (ENTRE 30 SEGUNDOS E 1 MINUTO). DEPOIS QUE O TEMPO PASSAR, O JUIZ ESCONDE O "CARTÃO PROBLEMA" E OS JOGADORES REPRODUZEM AS SEQUÊNCIAS NO "CARTÃO RESPOSTA".

FAZ MAIS PONTOS QUEM ACERTAR MAIS SEQUÊNCIAS.

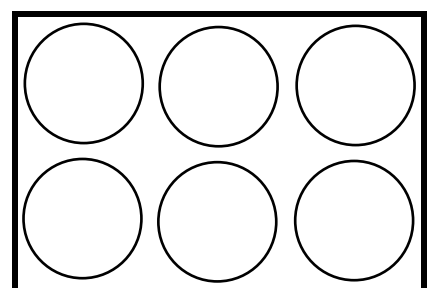
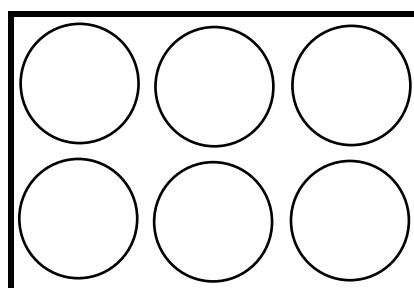
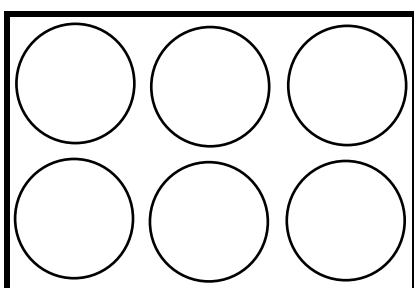
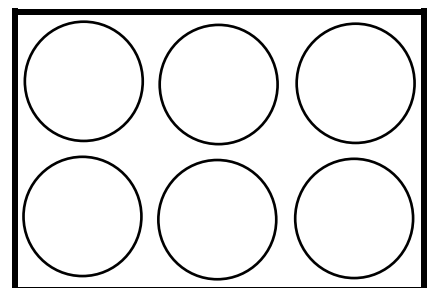
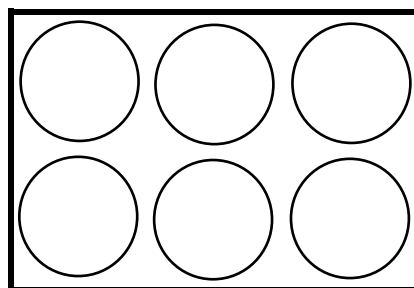
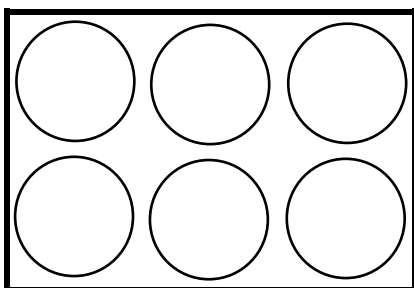
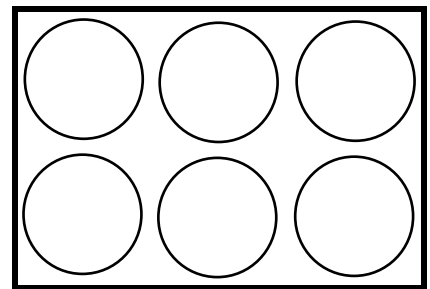
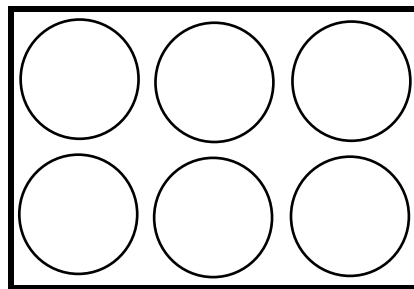
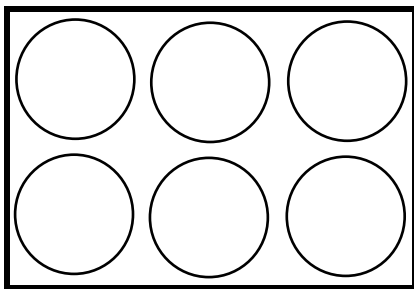
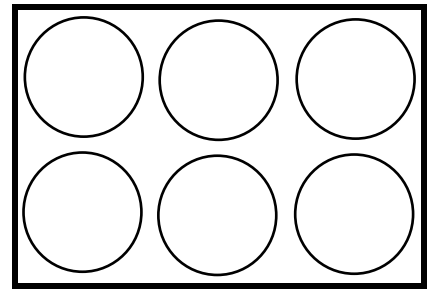
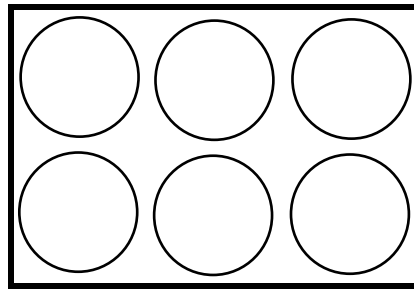
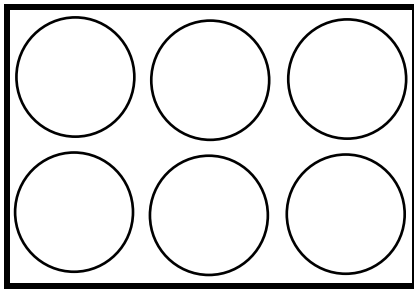
ÓTIMA BRINCADEIRA...

DEPOIS QUE FIZER, CONTE PRA GENTE COMO FOI, TÁ?
UM ABRAÇO,

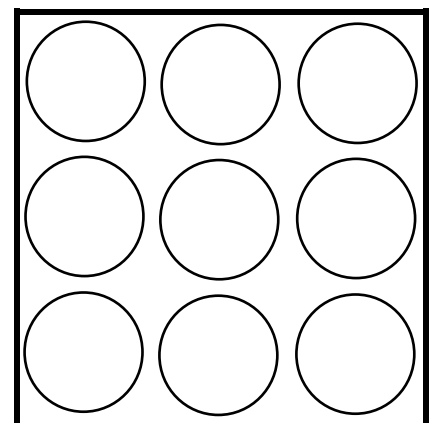
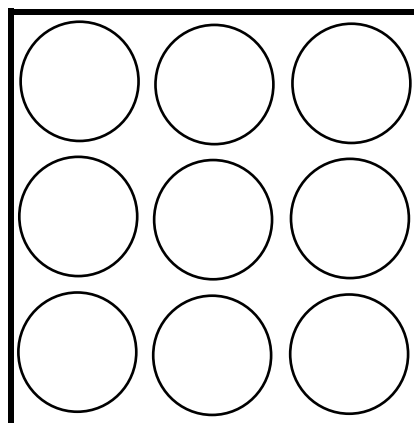
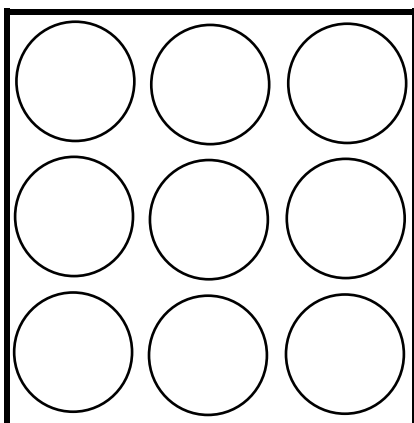
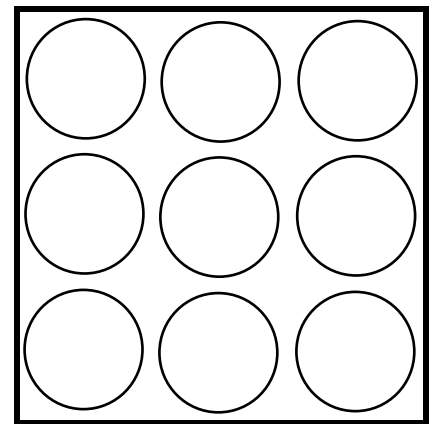
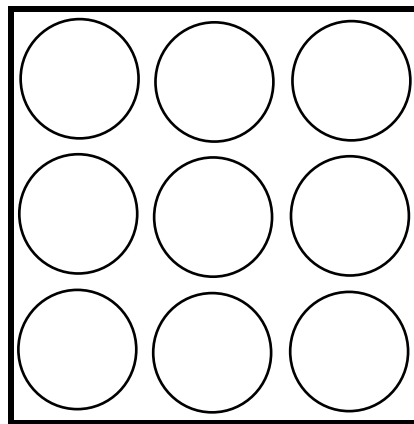
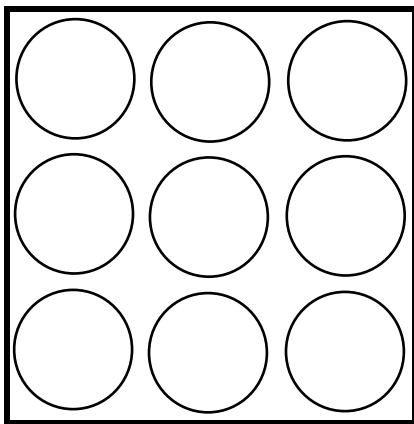
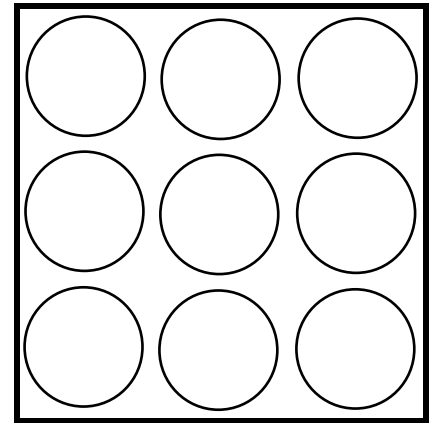
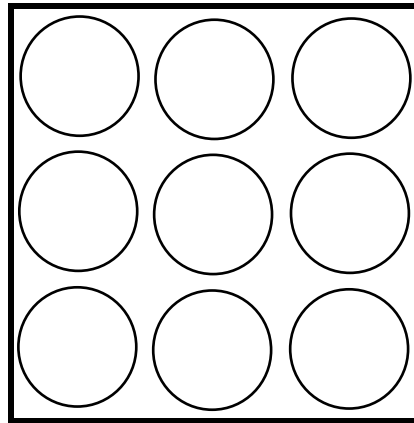
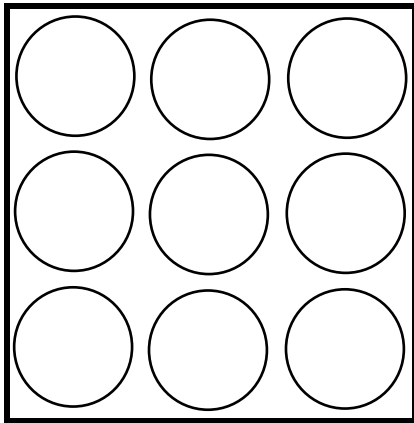
PROF. MARIA CAROLINA LOLLÍ



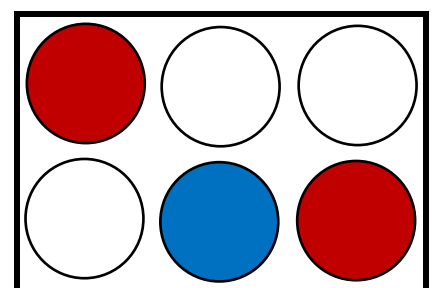
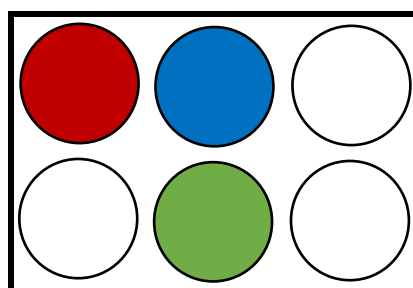
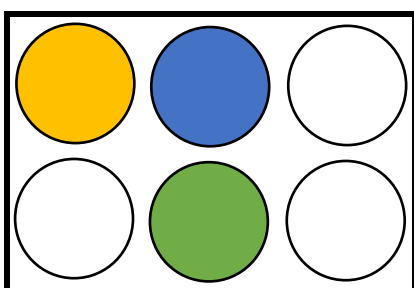
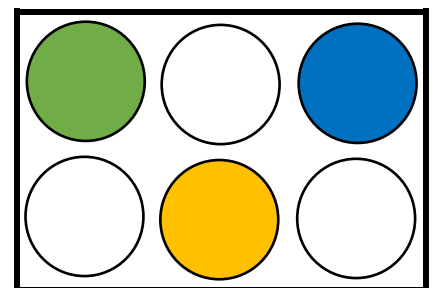
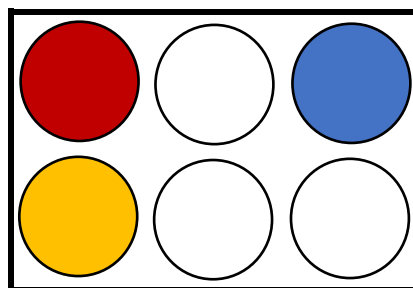
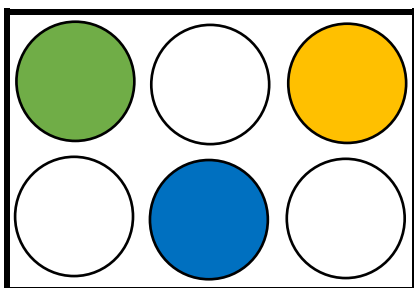
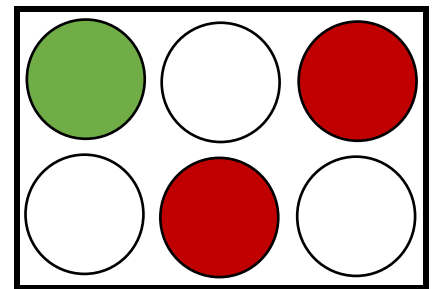
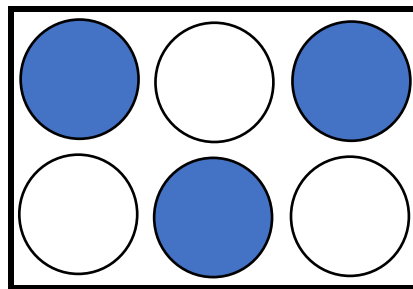
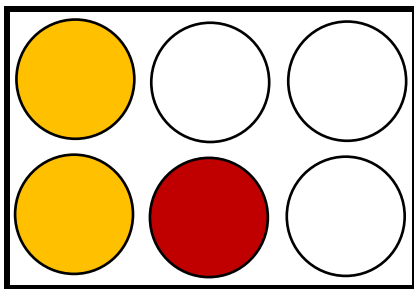
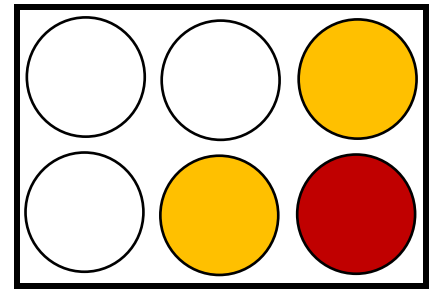
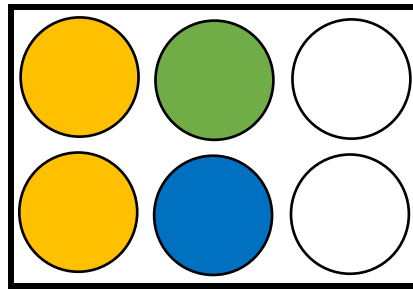
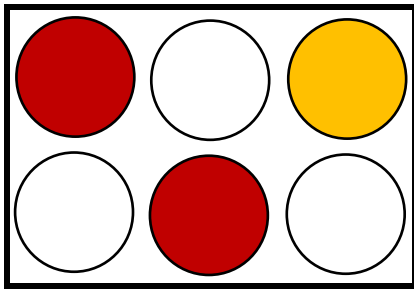
CARTÕES RESPOSTA



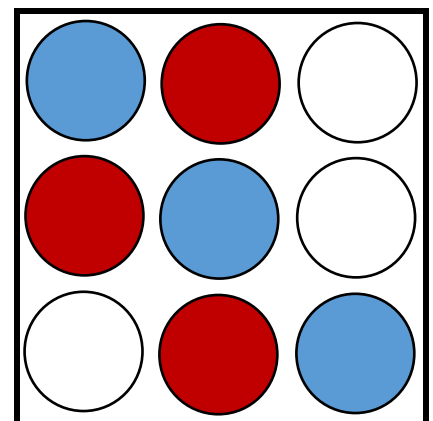
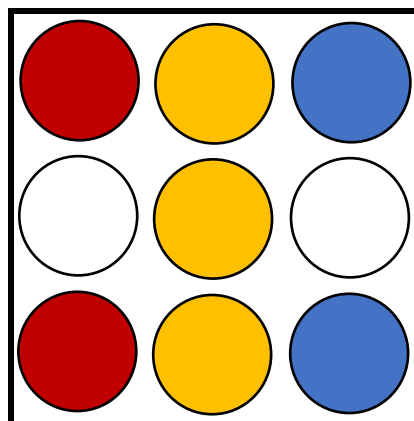
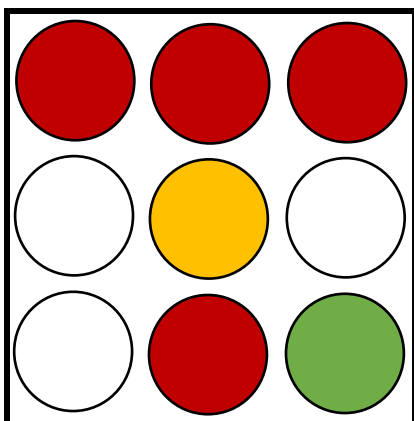
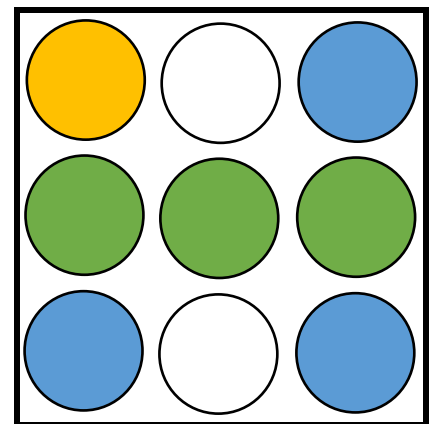
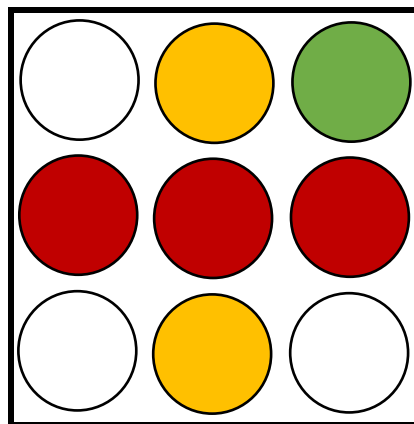
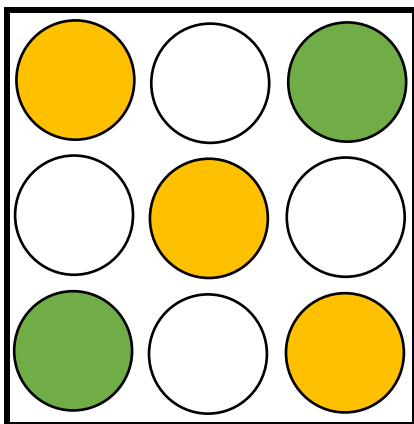
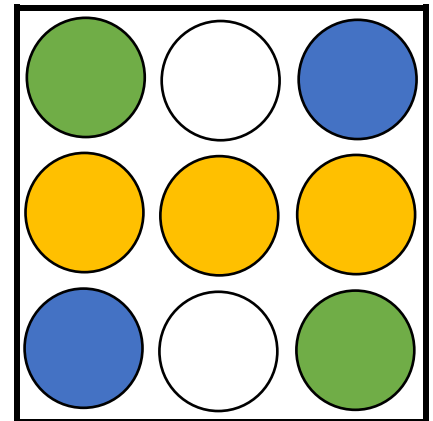
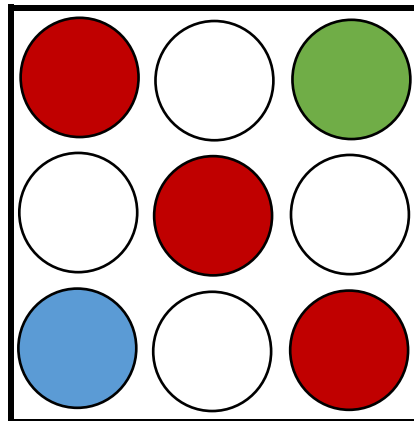
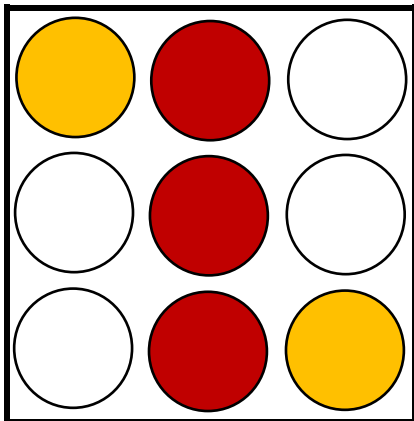
CARTÕES RESPOSTA



CARTÕES PROBLEMA



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